

Appendix No. 2 to the Regulations Trofeo Sport TT 2020 ACI ESport

ACI ESport Motorsport Simulation Trofeo SPORT TT 2020

REGULATION OF THE COMPETITION LOBBIES

A. OPENING CHAT, RACE LOBBY AND START OF THE GRAN TURISMO SPORT SESSION

1. All drivers participating in the competition are obliged to add to your PSN friends the official SimRacingLeague user ID and the hosts IDs indicated from race to race. **Otherwise it will not be possible to participate in the events and the disqualification from the event may follow.**
2. To participate in the sessions it is **MANDATORY FOR EVERYONE** to set their online status on **APPEAR OFFLINE**. In case of non-compliance with this rule, the conductor will be **expelled from the session and excluded from the event.**
3. Unless otherwise indicated, 24 hours before the session SimRacingLeague will create a PSN group by adding hosts and all participants to the lobby. This chat should only be used for service communications. **Any communication of a different nature, even if it violates the Sporting Code, will be subject to a sanction.**
4. At the time indicated for the session, the HOST sets its online status to APPEAR OFFLINE and verify through PSN chat that the participating conductors have also set it, creates a lobby with FRIENDS ONLY privacy and expected specifications, then captures the room screen from which the ID NUMBER OF THE LOBBY can be deduced by sending it in the text chat of the tender appeal.

B. IMPOSSIBILITY OF ACCESS TO THE LOBBY, DISCONNECTIONS AND BUGS

1. In any session of the event, in the event that, for reasons related to peer-to-peer internet communication and with the server, the conductor:
 - a. fails to access the lobby despite having fulfilled the provisions of paragraph A.1
 - b. are affected by a bug that prevents him from driving the car out of the pit lane
 - c. is affected by a bug that does not allow him to take control of the car after the start of the race (green flag)

this will be equated to mechanic damage, and the driver will not be able to continue the session.

ACI E-Sport Race Direction